

PNY

Professional 360 VR Production Tools



NVIDIA Quadro P6000/M6000/P5000/M5000

Mettle Skybox 360 VR / HTC Vive /Adobe Premiere Pro CC and After Effects CC

NVIDIA® Quadro® VR-Ready professional GPUs are revolutionizing next-generation professional VR workflows by offering low-latency VR rendering and massively scalable performance.

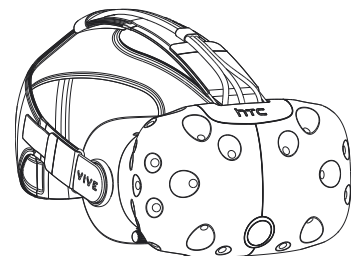
Adobe® Premiere Pro® CC, Mettle Skybox VR plug-ins, and the HTC Vive enable professional VR production workflows and the NVIDIA Quadro graphics large frame buffer enables multi-layer 4K 360 VR timelines and compositing.

NVIDIA Quadro benefits:

- Edit 4K 360° pre-stitched content with multiple layers of color grading, 360/VR motion graphics and titles using Skybox 360/VR plug-in.
- Speed up the rendering of After Effects® 360/VR titles, motion graphics and composites.
- Accelerate stitching 360/VR using GPU acceleration.
- Preview complex 360/VR compositing with the HTC Vive directly from the Adobe timeline - scrubbing and playing production segments in real-time.
- Deliver sub 20 millisecond response time, 90 FPS and 450MP/s.

NVIDIA QUADRO
AUTHORIZED PARTNER

PNY



| Model | Part Number | GPU Memory | CUDA Cores |
|---------------------------------|------------------|-----------------|------------|
| NVIDIA Quadro P6000 | VCQP6000-PB | 24GB GDDR5X ECC | 3840 |
| NVIDIA Quadro M6000 24GB | VCQM6000-24GB-PB | 24GB GDDR5 ECC | 3072 |
| NVIDIA Quadro M6000 12GB | VCQM6000-PB | 12GB GDDR5 ECC | 3072 |
| NVIDIA Quadro P5000 | VCQP5000-PB | 16GB GDDR5X ECC | 2560 |
| NVIDIA Quadro M5000 | VCQM5000-PB | 8GB GDDR5 ECC | 2048 |

For more information contact gopny@pny.com or visit www.pny.com/quadroforVR